KP

K9 Academy

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Dog Name _____ Dog's Age _____ Breed _____ M F
Evaluator _____ Date of Test ___ / ___ / ___ Videoed? Y N
Person Offering Dog _____ Address_____

Lower scores reflect a lesser likelihood that the tested dog will be successful in detction work and that the dog is less desirable as a detector dog candidate.

Test 1 *Reward Arousal* Total possible score – 20 points

The goal is to determine how excited the dog gets by just seeing and smelling the reward.

0 to 20 Points

Test 2 *Sudden Noise Distraction Test* total possible score – 20 points

In each of the following tests, the dog is awarded between 0 and 20 points

Test 2a drop a metal dust pn or similar item **0 to 8 Points**
Test 2b drop a plastic bucket **0 to 6 Points**
Test 2c A person behind the dog yells loudly **0 to 6 Points**

Test 3 *Other Person Distraction Test* - total possible score 10 points

In each of the tests below the dog is awarded between 0 and 5 points

3a a person behind the dog touches the dog on the rump **0 to 5 Points**
3b push the dog's rump one way or the other **0 to 5 Points**

Test 4 *Reward Intensity* - total possible score 25 points

The goal is to determine how persistant the dog is in trying to get a toy **0 to 25**
that is inaccessible

Test 5 *Search Test* : Total possible score – 25 points

The goal is to determine the intensity of the dog's hunt drive. It will measure how much energy the dog will expend in an effort to find a hidden toy that it knows is present, but doesn't know the location

Test 5a - Tease the dog, then throw somewhere the dog can't see it. **0 to 5 Points**
Test 5b - Tease the dog then run away with the toy and hide it **0 to 5 Points**
Test 5c - Tease the dog then run away and fake hiding the toy **0 to 15 Points**

TOTAL SCORE

Evaluator Notes:

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